

# ARDANRUNES

This is the August 2012 issue of the Ardanrunes, a publication of the Shire of Ardanroe of the Society for Creative Anachronism, Inc. (SCA, Inc.). Ardanrunes is an electronic newsletter only, available on the Shire of Ardanroe website. It is not a corporate publication of SCA, Inc., and does not delineate SCA, Inc. policies. Copyright 2012 Society for Creative Anachronism, Inc. For information on reprinting photographs, articles, or artwork from this publication, please contact the Chronicler, who will assist you in contacting the original creator of the piece. Please respect the legal rights of our contributors. All clipart in this issue is from Microsoft Word. The photo for The Ardanroe Herbarium comes from the 1885 book *Flora von Deutschland, Österreich und der Schweiz*. The deadline for submissions is the 25<sup>th</sup> of the month for the issue coming out the 1<sup>st</sup> of the next month.

## Table of Contents

Ardanroe Officers  
Calendar of Events  
Fortnight  
Harken Ye!  
Kingdom A&S Team Challenge  
Paper Deadline for Kingdom A&S  
The Ardanroe Herbarium  
Third Annual Largesse Derby at KA&S  
Town Faire

## Calendar of Events

August 11	Aphar Faire – Lagerdamm
August 18	Cook’s Collegium – Small Gray Bear
<b>August 25</b>	<b>GA Herald &amp; Scribal Symposium – Ardanroe</b>
September 1	MidSummer Knights Dream – Smythkepe
September 8	Slay the Dragon – Vogelburg
September 15	Kingdom A&S – Lagerdamm
September 22	Drop in the Bucket 2 – Rooks Haven
September 29	Tournament of Champions IV – Loch Bais
October 6	Fall Coronation - Seleone

## ARDANROE OFFICERS

Seneschal: The Honorable Lady Kendra Dey  
Knight Marshal: Lord Akimoro of Ardanroe  
Herald: The Honorable Lady Evlaliiia Sveneivicha  
Exchequer: Lady Joya la Normande  
Minister of Arts & Sciences: THLady Melisant of Exmoor  
Chronicler: Barun Rory ua Riada  
Chirurgeon: VACANT

Chatelaine: THLord Skallagrímr Bárðarson  
Constable: Lord Jurgis Bebra  
Historian: Lord Ebrahim al-Jabal{i-}  
Provost of RUGA: Lady Amata Quentin Motzhart  
Quartermaster: Lady Joya la Normande  
Web Minister: Lord Lorccán na Túaithe  
Minister of Children: Lady Bridok O Sullevan

## HARKEN YE!

Below is a tentative schedule of Shire activities for the month of August:

August 1 – War Practice – 6:00 p.m. – A.C. Steere Park off of Youree Drive near the tennis courts (parking lot off of Preston); look for soccer field (Wednesday)  
August 5 – Fighter Practice – 2:00 p.m. – Duck Pond off King’s Highway (Sunday)  
August 6 – Armor Making – 6:00 p.m. – Skallagrímr & Evlaliiia’s House (Monday)  
August 8 – Populace Meeting – 7:00 p.m. – Aulds Library (Wednesday)  
August 13 – Armor Making – 6:00 p.m. – Skallagrímr & Evlaliiia’s House (Monday)  
August 15 – War Practice – 6:00 p.m. – A.C. Steere Park off of Youree Drive near the tennis courts (parking lot off of Preston); look for soccer field (Wednesday)  
August 19 – Fighter Practice – 2:00 p.m. – Duck Pond off King’s Highway (Sunday)  
August 20 – Armor Making – 6:00 p.m. – Skallagrímr & Evlaliiia’s House (Monday)  
August 22 – A&S Night – 7:00 p.m. – Aulds Library (Wednesday)  
August 27 – Armor Making – 6:00 p.m. – Skallagrímr & Evlaliiia’s House (Monday)  
August 29 – War Practice – 6:00 p.m. – A.C. Steere Park off of Youree Drive near the tennis courts (parking lot off of Preston); look for soccer field (Wednesday)

**NOTE:** Please see the Shire website and Ardanroe Yahooogroup for updates.



## THIRD ANNUAL LARGESSE DERBY AT KINGDOM A&S

Good ladies and gentlemen all,

I am pleased beyond measure to announce the Third Annual Largesse Derby, to be held at this year's Kingdom A&S.

Last year, at the Second Annual Largesse Derby, we had a record number of entries, as well as one person who provided five (5) entries. (I stand in awe so have added an extra challenge below.) To reiterate the explanation and rules from last year, let me introduce the Derby as follows:

Have you learned a new skill, or gone back to an old one? Do you find yourself creating lots of small items that are in urgent need of a good home? Do you want to donate largesse to the kingdom so we can expand our reputation as friendly folks? We have just the venue for you!

As a means of enriching the largesse available to our majesties, we are running an A & S largesse donation competition at Kingdom A & S.

Each entry consists of a dozen small items to donate to the Crown. Entries can be created by groups, or by individuals. We encourage you to construct the items around a common theme of your choice. As examples, consider the following entries from last year:

Transport: pouches, wooden boxes, needle and sewing cases

Comfort: handkerchiefs, Gulf War survival kits

Fittings: Buttons, fittings, buckles

Whimsy: Origami, clay sculptures, bookmarks

Crafty: Sewing kits, bookmark weaving kits

The items do not have to be identical, but should be suitable to hand out as largesse. Kingdom colours (red, black, and silver) are particularly suitable.

Best of all, while it would be nice if the items were period-ish, the only required user documentation is a card with your name and what the item is made of: please include one card for each item. (Blank cards will be provided on site.) The use of such modern tools as sewing machines, routers, inkle looms, etc are welcome in your construction.

Voting will be by populace vote. The winner will receive their choice of one item from each set of donations. All other items will be donated to the crown.

THL Eowyn the Weaver

PS: Should any single person surpass Lady Isabel Winterbourne's record number of entries, I will personally weave them a knotwork belt of up to 74 inches, in their choice of colours. Group entries will not count against this total. And in case you're wondering, Lady Isabel managed to donate 5 entries.





## PAPER DEADLINE FOR KINGDOM A&S

Kingdom A&S Papers Entries (Research and Creative Writing)

The deadline for entering Papers for KA&S is August 15th. Send them to Mistress Rebecca, Kingdom Minister of Arts & Sciences. Emailed papers are preferred (as helps in dissemination to the judges). See *The Ambassador Regnum* for her information.



## KINGDOM A&S TEAM CHALLENGE

Mistress Rosalind has issued the following challenge for Kingdom A&S. Our Baron James is looking for members for a team. See the Challenge and talk to James!

Kingdom A&S TEAM CHALLENGE:

Create Teams led by a Veteran Artisan (or non- novice/has entered before) and up to 4 other artisans who have either

1. never entered KA&S before  
... or
2. Enter a category that they have never entered before at KA&S.

Each Team member enters one item (for this competition). Team competition will have a winner based on averaged highest Score. Team leader must enter as well.

Other Rules for entering:

1. Must declare your intent
2. Each team puts together a prize 'basket'
3. Winner takes all



## FORTNIGHT

The Populace Meeting was held on Wednesday, July 11, 2012 at Auld's Library. The meeting opened at 7:00 and closed at 7:45 p.m. with 16 people in attendance.

Knight's Marshal: Starting fundraiser for light armor fund.

Exchequer: taking reservations for Heraldic & Scribal Symposium.

A&S: No class was officially decided. Kendra and Kendra volunteered to complete embroidery class from last time. Melisant also suggested naalbinding and spinning.

Chronicler: Would like event write-ups please!

Historian: Avice is still working on getting the boxes.

Webminister: Getting in touch with possible replacement.

Herald & Scribal Symposium:

- Ramada Inn, just off interstate.
- Things for SCA Garage Sale to be brought to event. Avice may need a body to man the booth. (Proceeds to loaner gear/gold key)
- Menu for lunch to be determined but either grilling or fried chicken
- 4 rooms (traditional heraldry, nontraditional heraldry, scribal, everything else)

Social Meeting:

Initial social meeting attempt will be 7/21 at Avice and Symon's. This will be just a social gathering with nothing else planned. The goal is to eat around 1 or 2 with Avice providing meat. Please bring side dishes and beverage of choice. Please post side dish you are bringing.

Pre-Meeting Dinner:  
(Not going away)

We are going try a rotation of restaurants at least for a little bit to see if that makes pre meeting decisions a little bit easier.

The current list is:

USA Cafe

Blue Moon

Ming Garden

Tacomania

Sam's

Gumbo to Go

Free week to repeat or try a new one

Notes from the Populace Meeting provided by THL Kendra Dey, Seneschal



## TOWN FAIRE

The month of July began with a cool day, at average temperatures for the year, with an afternoon rain shower. Fighter practice was held at the Duck Pond from two o'clock to four-thirty. Akimoro, Shire Knight Marshall, was in charge. Karn, Drust, Akimoro, Seamus and a newbie suited up. Kendra, Symon and Rory lent a hand to make the day all about the fighting. Drust debut his new helm and fighting tunic to bring some class to the park. Two other newbies also watched. Skallagrímur was in Calontir on vacation fighting the Calon army. Guðrún was at Troll Fen.

Sunday, July 8 Akimoro went south to Troll Fen for fighter practice bringing Karn, Tralin, and Eida. Count Hiromoto reauthorized Tralin to fight in Gleann Abhann. Lady Aisha and Ian sparred with the Ardanroens. Master Erik worked with Eida.

A brief rain storm started the afternoon on Sunday, July 15. There was a huge turnout at the Duck Pond for fighter practice, running from two o'clock to five o'clock. Those taking the field included Akimoro, Guðrún, Tralin, Alfred, Symon, with Sir Robert, and Skallagrímur as marshals. The observing crowd included Aislinn, Candace, Gilbert, Marcilla, Evlaliia, and Rory.

A war practice was held Wednesday, July 18, starting around six o'clock at A.C. Steere Park off of Youree Drive near the tennis courts; parking being in the lot off of Preston.

Based on discussion and decision at the July populace meeting, an initial social meeting was held on Saturday, July 21, at Avice and Symon's Tyddyn (farm). This was just a social gathering with nothing else planned. The goal was to eat around one or two o'clock in the afternoon with Avice providing meat. Side dishes were requested with notice so duplication could be avoided. Water and tea would be provided; all other drinks were on your own. Extra chairs were encouraged just in case. Symon smoked a venison haunch, which was very tender. Attendance was good with at least fifteen present. These included Avice and Symon, Lorccán and Danita, Joya and Jurgis, Skallagrímur and Evlaliia, Ebrahim, Rory, Kert, Kendra, Drust, Guðrún, and Karn. The lunch buffet of potluck items included homemade French bread, a green salad, a broccoli salad, a pasta salad, deviled eggs, chips and dips, a casserole, tomato pie, and sliced venison. A pudding cake was presented as a birthday cake for Evlaliia and "Happy Birthday" was sung. An angel food cake with blueberries was also served. The movie "Zorro the Gay Blade" was watched while cake was consumed, and much laughter was heard. I am not sure what time people began to arrive, though notice was "anytime after eight o'clock in the morning", but all departed a fun and successful social by around five o'clock that afternoon.

Once again, instead of a trip to Blackwood, fighter practice was held on the fourth Sunday, July 22, at the Duck Pond from roughly two o'clock to four-thirty. Drust, Karn, Symon, Conall, Alfred took the field while Skallagrímr was the spectator/crowd.

The Shire A&S Night was part two of the Basic Embroidery/Hand sewing Class begun in June. Eleven members gathered at Aulds Branch Library on Wednesday, July 25, from 7:00 – 8:30 p.m. Kendra and Evlaliia taught embroidery and hand sewing to Aislinn, Amata, Guðrún, Kert, and Symon. Marcilla worked on an embroidery/sewing project. Skallagrímr brought leather to sew a half-gauntlet and a gauntlet. Gilbert kept him company. Rory arrived late to be sociable while continuing to work on paperwork for work.

Armor making nights were held Monday, July 2, 9, 16, 23, and 30 at Skallagrímr & Evlaliia's House.

The armory was bustling on Monday, July 16, when Alfred, Akimoro, Eida, Skallagrímr, and Guðrún worked on breastplates, helmets, gauntlets, gorgets, scales, and knitting needles. Evlaliia and Kendra stayed indoors and worked on a sewing project.

On Monday, July 23, a very good armor building night was had. Skallagrímr, Karn, Gilbert, Guðrún, and Akimoro worked on several projects including knees, elbows, gauntlets, vambraces, and helmets. Evlaliia and Kendra worked on garb in the safety of air conditioning. Much was completed.



**THE ARDANROE HERBARIUM**  
(THL Rovena of Bri Leith, Column Editor)

*CHERVIL*

Chervil (*Anthriscus cerefolium*) and, like so many in the Umbelliferae family, its planetary ruler is Jupiter. Its native range is Europe and Asia but it has become naturalized to North America. This attests to its popularity as

one of the pot herbs. The two main varieties of chervil are plain and curly. It is surprising to learn that such a delicate herb both in appearance and taste actually is a very hardy annual. The overall appearance is that of a fern and grows to a height of two feet. The white root is thin. The stems are marked by fine grooves. The light green compound leaves tend to grow opposite each other. The small, white flowers present themselves in compound umbels from May through July. The seeds are in fruits that are a quarter of an inch long and oblong.

Chervil prefers partial shade with a moist, loose soil; pH 6.5 is ideal. While chervil loves to be moist, it does not like to be wet. Good drainage is necessary. It likes the sun protection that stockier neighboring plants can provide. Proper mulching is very helpful if chervil is to survive hot summers or cold winters. To survive cold winters will require a cold frame. It is best to sow chervil in its permanent home because it does not transplant easily. Germination should occur within 10 days if there is adequate sunlight. To plant chervil, create furrows that are an inch deep. Plant the seeds but do not cover them. Either use a misting hose or cover the furrows with damp cheesecloth. The seeds need to stay moist. To get a constant harvest, start sowing your seeds in March or early April and continue that every two weeks until the summer becomes too hot. Once summer has begun to cool, you can start sowing again for a fall harvest. Another idea for a continual harvest is to grow chervil in pots indoors. Most eastern windows will provide adequate light. Once seedlings get about two inches tall, they should be thinned to nine to twelve inches apart. The leaves should be ready to harvest in 6 to 8 weeks. To prolong the harvest you want to prevent the plants from setting their seeds and bolting. Chervil delicate scent has been compared to that of myrrh. Its fragrance and flavor can be easily lost by drying or cooking. It is best used fresh. The essential oil is contained in the seeds and the leaves.

Many people get a sense of warmth from chervil from both its taste and its fragrance. It is this sense of warmth that has given rise to some of its medicinal uses. Herbalists from Pliny, the 1<sup>st</sup> century Roman scholar, to Nicolas Culpeper, 17<sup>th</sup> century English herbalist, have prescribed chervil for stomach disorders. To cure hiccups in the Middle Ages, you ate an entire plant. It is usually drunk as an infusion from the leaves and flowers. While there are no clinical studies to support medicinal uses, modern uses include treating high blood pressure, dropsy, gout, eczema, kidney stones, and pleurisy.

Many have described the flavor of chervil to be a cross between anise and parsley. It is one of the herbs that French cuisine includes in its "Fine herbs". The other herbs are parsley, thyme, and tarragon. You can use either the leaves or stems in cooking and whole springs as a garnish. Remember that overcooking chervil will create a bitter taste. Flat leaf parsley can be substituted for chervil. It is a good addition to carrots, cheese, corn, cream, eggs, fish, lemon, marjoram, peas, freshly ground black pepper, seafood, shallots, sorrel, spinach, tarragon, and veal. There is a green chervil sauce included by the 1<sup>st</sup> century Roman gourmet, Apicius, in his *De Re Coquinaria*, one of the earliest surviving cookbooks. English herbalist, Gerard, the leaves, seeds, and roots were used in salads.

Other uses for chervil include use in potpourris and in fresh or dried bouquets.

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